

Welcome Back Board Presentation

August 8, 2024

A Message from Your Superintendent: The Year Ahead

Video Message



Building our Culture of We:
Belonging Safety Prosperity

Putting Students First &
Proudly Proclaiming What We Stand For (...and what we won't stand for)

Looking Ahead: Setting our Course



Belonging
Safety
Prosperity

STRATEGIC
PLAN



ALIGNMENT

BOARD
GOALS

Messaging our Why, How, and What

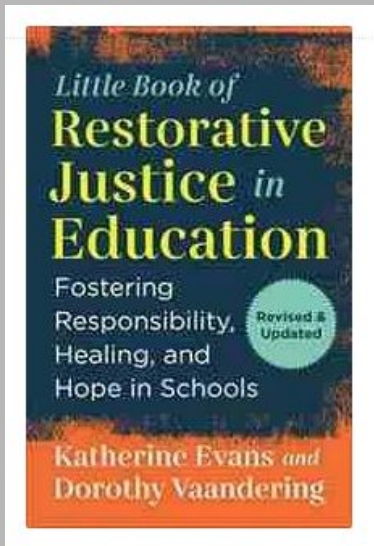


[Core Values
Poster](#)

[Building Belonging
Protocols](#)

[LCAP
Summary](#)

**Belonging
Safety
Prosperity**



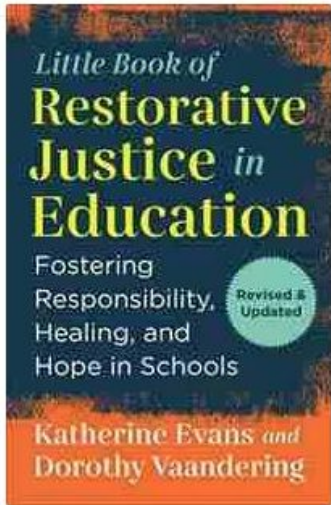
Why Restorative Justice?

1. Alignment to LCAP Goals #2 and #4
 - a. Focus on Relationships
 - b. Reduce Disciplinary Disparities
 - c. Empower Student Voice (heard/valued)
 - d. Build Community = Belonging

2. Increase Sense of Belonging (LCAP Survey Data)
 - a. Foster Positive Relationships - connection
 - b. Empower Student Voice
 - c. Create Sense of Ownership
 - d. Reduce Isolation - collaboration
 - e. Builds Trust: Care and Belonging

3. Speaks to our LCAP Survey Data - Belonging (68%)





1

A Handbook for Educators Focused on ...

- creating just and equitable learning environments;
- building and maintaining healthy relationships;
- healing harm and transforming conflict.

It's a reference for all of us that will provide consistency and clarity as we seek to implement **Restorative Practices** in our work with both the students and the adults we serve and work with

Two Areas of Focus for Professional Development This Year:

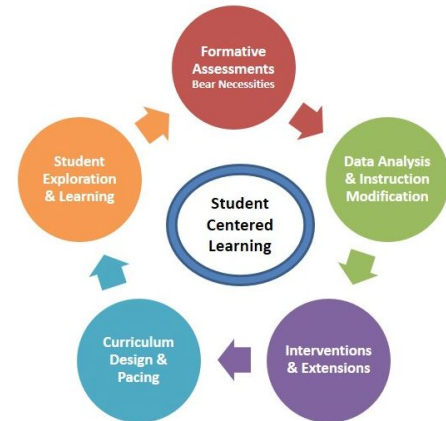
2

A Focus on Student Centered Learning

When a school and district functions as a **Professional Learning Community** (PLC), educators embrace high levels of learning for all students as both the reason the organization exists and the fundamental responsibility of those who work within it.

The PLC Cycle

Complete this cycle each team meeting



In Summary: Setting the Course



Focus for the Year:

- a. LCAP Alignment & Cohesion
- b. WHY WHAT HOW
- c. Belonging Safety Prosperity
- d. Impacts EVERYONE in this Room

